Beyond Our First Moonbase:The Future of Human Presence on the Moon

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[Reprinted with permission, from **The Moon: Resources, Future Development and Settlement** by David Schrunk, Burton Sharpe, Connie Cooper and Madhu Thangavelu, [Review previous page] in which book it appeared as Appendix T. This essay also appeared in Moon Miners' Manifesto 20th Anniversary issue, #201. December 2006]

Beginnings

If all goes as planned, U.S. budget crises notwithstanding, mankind's first outpost on the Moon will start to become real around 2020, a historic event, that were it not for politics, might have happened decades earlier.

The vision outlined in **The Moon: Resources, Future Development and Settlement** (see above) is a bold one, showing how we could set up our first outpost so that it would become the nucleus from which human presence would spread across the face of the Moon.

NASA itself has such a vision, but the agency can only do what it is authorized to do. If the history of the International Space Station offers clues, NASA's official goal, which only includes setting up a first limited outpost as a training ground for manned Mars exploration and nothing more, will be under increasing budgetary pressures to slim down into something with no potential for growth at all. The intended crew size, the planned physical plant, and the capabilities that are supported, will all be tempting "fat" for budget cutters who cannot see, or appreciate, the possibilities beyond. This is the risk of publicly supported endeavors in space. It is difficult to get political leaders, and the public itself, to look beyond very near future goals. The chances that our first outpost will be born sterile cannot be dismissed.

But if private enterprise is involved and ready to take over when and where NASA's hands are tied, there could be a bright future for us on the Moon. Much of that promise may involve finding practical ways to leverage lunar resources to alleviate Earth's two most stubborn and intertwined problems: generating abundant clean power, and reversing the destructive pressures of human civilization on Earth's environmental heritage

Cradlebreak: early lunar building materials

The Moon has enormous resources on which to build a technological civilization. But first things first. How can we break out of a first limited-vision outpost? A humble start can be made by demonstrating the easier, simpler ways to start lessening the outpost's heavy dependence on Earth. Oxygen production comes first. Close behind is hydrogen harvesting, whether from lunar polar ice deposits or from solar wind gas particles found in the loose regolith blanket everywhere on the Moon.

If we have access to basalt soils in the frozen lava floods of the maria, we can cast this material into many useful products. Not the least of those are pipes, sluices, and other components of regolith handling systems: cast basalt is abrasion-resistant. If we expand the outpost with inflatable modules shipped from Earth at significant savings in weight per usable volume over hard-hull modules, we can use cast basalt products, including floor tiles and tabletops to help outfit these elbowroom spaces. We can learn from a thriving cast basalt industry on Earth.

Experiments done on Earth with lunar simulant, of similar chemical and physical composition to lunar regolith, then repeated with precious Apollo moondust samples, give us confidence that concrete and glass composites will be very important in any future construction and manufacturing activity on the Moon. We could make additional pressur-izable modules from fiberglass reinforced concrete or glass composites. We

can make spars for space frames and many other products out of these composites as well. The Moon's abundant silicon will allow us to make inexpensive solar panels for generating power. Production of usable metal alloys will come later. The Moon is rich in the four "engineering metals:" iron (steel), aluminum, titanium, and magnesium

An Industrial Diversification Strategy with maximum potential for cutting dependence on Earth imports

The name of the game is Industrial "MUS/CLE."

- MUS: If we concentrate on producing on the Moon things that are Massive, yet Simple, or small but needed in great numbers (Unitary) so as to provide the major combined tonnage of our domestic needs, we will make significant progress towards lessening the total tonnage of items needed from Earth to support the expansion effort.
- CLE: Until we can learn to make them ourselves, we continue to import the Complex, Lightweight, and Electronic items we also need, but which together mass to much less. It would be very helpful to the success of such a strategy, to design everything needed on the Moon as a pair of subassemblies, the MUS assembly to be manufactured locally, and the CLE assembly to be manufactured and shipped from Earth, both being mated on the Moon.

Simple examples are a TV set: works manufactured on Earth, cabinet on the Moon; a metal lathe built on Earth, its heavy table mount manufactured on the Moon; steel pipe and conduit on the Moon, all the fittings and connectors from Earth. You get the idea.

As the population of pioneers and settlers grows, and our industrial capacity becomes more sophisticated and diversified, we can assume self-manufacturing of many of those items as well. Making clear and steady progress in assuming an every greater share of self-manufacturing physical needs is essential if we are going to encourage both continued governmental support and attract every greater participation by private enterprise

Paying for the things we must import

Seeing that Earth seems rather self-sufficient, and products from the Moon would be expensive, many writers have concentrated on trying to identify "zero mass products" such as energy, to provide the lunar settlements with export earnings. The need for exports is indeed vital. As long as the settlement effort must still be subsidized from Earth, there will always be the risk of unrelated budgetary pressures on Earth fueling support for those who would pull the plug on lunar operations.

Thus it is vital that settlers develop products for export to help them pay for what they must still import. Only when we reach import-export parity, will the lunar settlement have earned "permanence." Permanence can't be simply declared. Tagging NASA's first moonbase as "a permanent presence on the Moon" is in itself just so much empty bravado. If we do not begin developing and using lunar resources seriously and aggressively, the effort will fail of its own costly weight.

Now here is the point where many will balk. Yes, there are grandiose plans to use lunar resources to build giant solar power satellites in geosynchronous orbit about the Earth, or to build giant solar farms on both the east and west limbs of the Moon to beam power directly to Earth, and/or to harvest precious Helium-3 from the lunar topsoil or regolith blanket, a gift of the solar wind buffeting the Moon incessantly for billions of years, the ideal fuel for nuclear fusion plants. But none of these schemes will materialize right away. Meanwhile what do we do? Cannot anything the Moon might manufacture to ship to Earth be made less expensively here at home? No!

But that does not matter. Earth itself is not the market. Developing alongside of an upstart settlement on the Moon will be tourist facilities in Earth orbit. And that is something the lunar settlement effort can support. Anything future Lunan pioneers can make for themselves, no matter how unsophisticated in comparison

with the vast variety of terrestrially produced alternatives, can ge shipped to low Earth orbit at a fraction of the cost that functionally similar products made on Earth can be shipped up to orbit. It is not the distance that matters, but the depth of the gravity well that must be climbed. It will take one twentieth of the fuel cost to ship a set of table and chairs, a bed frame, interior wall components, floor tiles, even water and food, from the Moon, 240,000 miles away, than from Earth's surface, 150 miles below.

Thus, in the near term, the future of Lunar Settlement will be closely tied to the development of tourist facilities, hotels, casinos, gyms, etc. in orbit. This sort of development will start to bloom about the same time as a lunar settlement effort starts to break out of an initial limited moonbase egg. But the linkage will become visible much earlier: it is very likely, that the first space tourist will loop-the-Moon, without landing, before the first astronaut since Apollo 17 in 1972 sets foot on the Moon.

The Russians say that they can provide such a tourist experience, skimming low over the Moon's mysterious farside, in just two years after someone plunks down \$100 million. That will indeed happen, and it will create a benchmark that others will want to follow, inevitably brining the price down for a ride to an orbiting resort.

The Moon from a Settler's Point of View

Magnificent Desolation? Yes. Harsh and unforgiving? That too! Alien and hostile? Of course! It has always been so from the time our ancestors on the plains of East Africa started pushing ever further into unfamiliar lands: the lush, dense jungles, the hot dry deserts, waters too wide to swim, high mountain ranges, and eventually, the arctic tundra. Judged by the pool of past experience, each new frontier was hostile, unforgiving, and fraught with mortal dangers ... until we settled it anyway.

Once we learned how to use unfamiliar resources in place of those left behind, once we learned how to cope with any new dangers, as if by "second nature," then the new frontier becomes as much home as places we left behind. Anyone raised in a tropical rain forest, suddenly transported to Alaska's north slopes, might soon perish, unable to cope. The Eskimo never gives it a second thought. How to cope with ice, cold, the arctic wildlife, the absence of lush plant life, has become second nature.

And future Lunans will reach that point as well. Yes there is sure suffocation outside the airlock. Yes the sun shines hot and relentlessly with no relief from clouds for two weeks on end. Yes the Sun stays "set" for two weeks at a time while surface temperatures plunge. Yes the moon dust insinuates itself everywhere. The litany goes on and on. Lunans will learn to take it all in stride. How to take due precautions for each of these potential fatal conditions will have become culturally ingrained 2nd nature. The Moon will become a promised land to Lunans.

Making ourselves at Home

Even in the first lunar outpost, crew members could bring rock inside the habitat as adornment in itself, or perhaps carve one into an artifact. An early cast basalt industry, early metal alloys industries, early lunar farming, will all supply materials out of which to create things to personalize private and common spaces alike. Learning to do arts and crafts on the Moon may seem useless and irrelevant to some, but it will be the first humble start of learning to make the Moon "home." And so it has been on every frontier humans have settled.

We will also learn to schedule our activities and recreation in tune with the Moon's own rhythms. We'll do the more energy-intensive things during dayspan, the more energy-light, manpower-intensive things saved for nightspan. With no real seasons, the monthly dayspan-nightspan rhythm will dominate. The pioneers may bring some holidays with them, but will originate other festivities and both monthly and annual celebrations.

Getting used to lunar gravity will also help the pioneers settle in. They will quickly abandon trying to adapt familiar terrestrial sports, which can only be caricatures of the games of Earth. Instead, they will invent

new sports that play to the 1/6th gravity and traction, while momentum and impact remain universally standard. Alongside the development of lunar sports will be forms of dance. Can you imagine how ethereal a performance of Swan Lake would be on the Moon? How many loops could an ice-skater do before finally landing on the ice?

But they have to live underground!

On Earth, our atmosphere serves as a blanket which protects us from the vagaries of cosmic weather: cosmic rays, solar flares, micrometeorite storms. If our atmosphere were to "freeze out" it would cover the Earth with a blanket of nitrogen and oxygen snow about 15 feet thick, and still provide the same protections.

On the Moon, eons of micrometeorite bombardment have pulverized the surface and continue to garden it into a blanket of dust and rock bits 10-50 feet thick. Tucking our pressurized outpost under such a blanket, will provide the same protection, along with insulation from the thermal extremes of dayspan and nightspan.

Will our outposts look like somewhat orderly mazes of molehills? To some extent, perhaps; but the important thing is that we do not have to live as moles. We have ways to bring the sunshine and the views down under the blanket with us. In the spring of 1985, I had the opportunity to tour a very unique Earthsheltered home 20-some miles northwest of Milwaukee where I live. Unlike typical earth-sheltered homes of the period, TerraLux (EarthLight) did not have a glass wall southern exposure. Instead, large mirror faceted cowls followed the sun across the sky and poured sunlight inside via mirror-tiled yard wide tubes through an eight-foot thick soil overburden. Periscopic picture windows provided beautiful views of the Kettle Moraine countryside all around. I had never been in a house so open to the outdoors, so filled with sunlight, as this underground one. At once I thought of lunar pioneers, and how they could make themselves quite cozy amidst their forbidding, unforgiving magnificent desolation. The point: yes, the Moon is a place very alien to our everyday experience. Nonetheless, human ingenuity will find a way to make it "home."

What about us outdoorsmen?

While Lunans will find plenty do do within their pressurized homes, workplaces, and commons areas, many will miss the pleasures of outdoors life on Earth. Fishing, swimming, hunting, boating, flying, hiking and mountain climbing and caving. The list goes on and on.

Yet some of these pleasures we may be able to recreate indoors, fishing in trout streams, for example. We will want an abundant supply of water, and waste water in the process of being purified can provide small waterfalls and fountains, even trout streams for fishing and boating. In large high ceiling enclosures, humans may finally be able to fly with artificial wings, as Icarus tried to do.

Out-vac, out on the vacuum washed surface, it will be more of a challenge. Present space suits are too cumbersome, too clumsy. We need suits that offer more freedom of motion, that tire us less easily. Then out-vac hiking, motor-biking, mountain climbing, and caving in lavatubes will become practical. Out-vac sporting events, rallies, races, and games will follow. As we learn to take the Moon's conditions for granted, and to "play to them," we'll invent sporting activities that suit the environment.

Agriculture and mini-biospheres

The idea of going to the Moon with sterile tin cans and a life-support system tucked in a closet with a few token house plants thrown in for good luck is absurd. As it happens, NASA has abandoned "Advanced Life Support." Instead we have to approach creation of living space on the Moon as a mating of modular architecture with "modular biospherics." Every pressurized module should have a biosphere component, so the two, living space, and life in that space, grow a pace, hand in hand. The clues are not in the organic

chemistry labs but in the many down to earth "back to earth" experi-ments thriving on Earth as we speak. Earth life must host us on the Moon even as it does on Earth, not vice versa. Lunar settlements will be "green" to the core. And we will feel at home.

One settlement, a world "doth not make"

The Moon's resources are not homogeneously situated. A site handy to polar ice reserves will not be near mare basalts, nor iron and titanium rich ilmenite, nor vast underground caves formed long ago bu running lava. As the lunar economy expands, we will need to establish settlements in a number of differently advantaged areas. And that will make the Moon a real "world." Lunans will be able to travel elsewhere, get away from it all, experience cultural, artistic, archeological, and climate variations. Even as an outpost cannot be "declared" permanent, neither can a solitary settlement. No matter where we choose to set up shop first, we need a global vision. The authors have this vision, and their brilliant concept of a lunar railroad network illustrates that well.

Getting through the Nightspan

To many people spoiled by abundant energy "on demand," the need to store up enough energy during the two week long dayspan to allow the outpost to not just survive the nightspan, but to remain productive is daunting. Yet all of human progress is built on utilizing various forms of power storage, starting with firewood. Even in nature, the spread and survival of species has turned on this point, from bear fat to squirreling away nuts. The problem is one of attitude. Those with the right attitude will find a way, many ways in fact. The same goes for managing the thermal differences between lunar high noon and predawn. Since we first began to move out of our African homeworld to settle the planets of Eurasia and the Americas, we have tackled harder problems. Those not intimidated by the challenge will lead the way.

The pattern emerges

Lunan pioneers will make progress in all these areas together: providing the bulk of their material needs by mastering lunar resources; becoming ever more at home through lunar-appropriate arts, crafts, sports, and hobbies; creating a uniquely Lunan culture. This process must start immediately. The first outpost should be designed to encourage, not discourage experimentation by those with the urge to create and fabricate with local materials. Things shipped from Earth should be designed and manufactured in MUS/CLE fashion, so that their simpler and more massive components, made on Earth can be replaced with parts made on the Moon, freeing up the original parts for reuse. Parts made here of elements hard to produce on the Moon, like copper or thermoplastics, will help spur infant lunar industry at a quicker pace.

The Necessary Gamble

It is predictable that NASA, however free the life styles of its individual employees, will continue to take a conservative stance on fraternization between outpost personnel. It is predictable that there will be an absolute ban on pregnancies. Yet, this is something that cannot be conveniently postponed. The only way to know for sure if infants born on the Moon will turn out to be healthy, is to see how the second native born generation turns out. Will they be fertile? Experiments with animals with much shorter life cycles will give us debatable clues. There is but one way to find out for sure. Do it! Take the plunge.

Official policy may be quite strict and allow no exceptions. But then individuals will take matters into their own hands. Confidence in this outcome will grow, if there are for-profit commercial outposts on the Moon.

As long as we play the "outpost game," and that is what it is, of rotating crews with short tours of duty, as long as we avoid allowing people to choose to live out their lives on the Moon, raising families, as nature dictates, we will not see the rise of a lunar civilization, nor real use of lunar resources to help solve Earth's stubborn energy and environ-mental needs in sustainable fashion. Human choices must be taken out of the hands of politicians and administrators afraid of conservative opinion. Nations may build outposts, but only

people pursuing personal and economic goals can give us settlement. If history is any guide that is exactly what will happen.

Antarctic outposts are a dead-end paradigms no real use of local resources, no economic activity, no real society. For the Moon, we see instead, a real human frontier in which an initial small outpost will seed a self-supporting frontier of hundreds of thousands of pioneers in a number of settlements. Many of these Lunans will be native born, others fresh recruits from Earth seeking the promise of starting over, starting fresh, getting in on the bottom floor. Throughout history, those doing well stayed put. Frontiers have always been pioneered by the talented but "second best" seeking a more open future.

The Moon will become a human world. **<PK>**